SUMMARY OF CONTROLS

SPACE FLIGHT CONTROLS

Anticlockwise roll	,< – or joystick
Clockwise roll	.> – or joystick
Dive	S – or joystick
Climb	X – or joystick
Increase speed	Space Bar
Decrease speed	/?
Front view	F1
Back view	F3
Left view	F5
Right view	F7

SPACE COMBAT CONTROLS

Fire laser	A – or fire button
Target missile	T
Fire missile	M
Unarm missile	U
ECM	E
Energy bomb	C=
Escape capsule	←
Docking computer on	C
Docking computer off	P

NAVIGATIONAL CONTROLS

Hyperspace	H
Intergalactic jump	ctrl H
Distance to system	D
Cursor cross home	O
Cursor cross control	←crsr→ crsr↑↓
Galactic chart	4
Local cluster chart	5

TRADING CONTROLS

Launch from station	F1 – only while docked
Buy cargo	1 – only while docked
Sell cargo	2 – only while docked
Equip ship	3 – only while docked
Galactic chart	4
Local cluster chart	5
Data on system	6
Market prices	7
Status page	8
Inventory	9
Find Planet	F – only while docked

GAME CONTROLS

Game skip	J
Freeze game	Inst Del
Continue game	Clr Home
Initiate save	@ – only while docked

OTHER CONTROLS

Note: These controls can only be used while the game is frozen.

Keyboard recentering toggle	A
Keyboard damping toggle	Run Stop
Keyboard/joystick toggle	K
Reverse joystick	Y – Y-channel only
Reverse joystick	J – both channels
Docking music on/off	M
Sound effects off	Q
Sound effects on	S
Flashing red/yellow toggle	F
Planet surface lines	P
Start new game	←

The keyboard recentering toggle (A) will disable and re-enable the recentering in roll and dive/climb control. When recentering is enabled, a small amount of climb (or clockwise roll) cancels any dive (or anticlockwise roll) and vice versa.

The keyboard damping toggle (RUN STOP) will disable and re-enable the automatic damping of a roll, dive or climb while in keyboard control.

The J key will reverse both channels of the joystick enabling it to be held either way around. The Y key will reverse the Y-channel only so that pushing the joystick forward will result in a climb and pulling it back will result in a dive; roll will not be affected. The J and Y keys can be used in conjunction.

The F key will make dial information appearing in red flash red and yellow. This will make the screen display clear for users with black and white televisions or monochrome monitors.

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QUICK KEY CONTROL GUIDE